

10. REEL DID NOT INDEX - Play suspended, feature flashed, TILT lit.

Example:

7	1		0	0	0
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Flashed alternately with:

Example:

	2		0	0	0
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The 71 means the position reader on the 1st reel is not able to obtain a consistent reading. 72 means 2nd reel is at fault; 73, 3rd reel; 74, 4th reel; 75, 5th reel. If the reel in question is properly indexed, then this tilt indicates the reel has been moved since it was indexed. (This test is not performed in SDS (-1) program versions.) If the reel is not indexed, the cause for this malfunction is most likely mechanical. Self-test #2 (see page 7) may be used to verify the operation of the index coil. After the cause has been found and corrected, press the RESET button followed by depressing the TEST button once.

Note: See Jumper Selectable Options - Item D, on page 27.

11. POSITION ERRORS IN 2 OF LAST 8 SPINS - Play suspended, feature flashed, TILT lit.

Example:

9	1		0	0	5
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Flashing alternately with:

Example:

	2		0	0	5
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The 91 means the 1st Reel; 92 means 2nd Reel; 93, 3rd Reel; 94, 4th Reel; 95, 5th Reel. This tilt indicates that during the last 8 games there was a positional error during the spin of that reel in 2 of the 8 games.

Note: Displays for the previous Malfunction Codes (8. Handle Pulled With No Coins In, 9. Illegal Play—Door Open, 10. Reel Did Not Index, 11. Position Errors in 2 of the Last 8 Spins) appear also on Series 1000 LEDS that use Program Proms (M1, M2, M3) that are numbered 564 and above.